

## A new model for solving fuzzy linear fractional programming problem with ranking function

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P A P E R I N F O	A B S T R A C T
<p><b>Chronicle:</b>                      Received: 10 May 2017                      Revised: 02 July 2017                      Accepted: 10 August 2017                      Available : 10 August 2017</p>	<p>In this paper, we studied fuzzy linear fractional programming (FLFP) problems with trapezoidal fuzzy numbers where the objective functions are fuzzy numbers and the constraints are real numbers. In this study, in order to obtain the fuzzy optimal solution with unrestricted variables and parameters, a new efficient method for FLFP problem has been proposed. These proposed methods are based on crisp linear fractional programming and newly transformation technique is also used. A computational procedure has been presented to obtain an optimal solution. To show the efficiency of our proposed method a real life example has been illustrated.</p>
<p><b>Keywords :</b>                      Triangular fuzzy number.                      Fuzzy linear fractional programming.                      Ranking function.                      Multi Objective Programming.</p>	

### 1. Introduction

Linear fractional programming (LFP) problem is one of the most important techniques in operation research. Many real world problems can be transformed to linear fractional programming model; hence this model is an indispensable tool for today's applications such as financial sector, hospitality, industrial sector etc. It is a mathematical technique for optimal allocation to several activities on the basis of given decision of optimality. This type of problem is evidently an uncertain optimization problem due to its decision-based system. So, it leads to proposition of a new concept in fuzzy optimization by Bellman and Zadeh [5]. Lotfi et al. [3] introduced a method to obtain the approximate solution of fully fuzzy linear programming problems. Amit Kumar et al. [2] proposed a method for solving fully fuzzy linear programming problems using idea of crisp linear programming and ranking function.

Recently, Veeramani and Sumathi [4] established a new method for solving fuzzy linear fractional Programming problem and they have transformed the problem into a multi objective linear programming problem. Ganesan and Veeramani [6] introduced the fuzzy linear programming problem

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with trapezoidal fuzzy numbers without converting them to crisp linear programming problem. Ebrahimnejad and Tavana [1] proposed a new concept in which the coefficients of objective function and the values of the right hand side are represented by trapezoidal fuzzy numbers and other parts are represented by real numbers. They converted the fuzzy linear programming problem into an equivalent crisp linear programming problem and solved by simplex method. Das et al. [7, 8] have proposed so many methods for solving fuzzy linear fractional programming problem by using various methods. Das et al. [7] proposed a general form of fuzzy linear fractional programming problem with trapezoidal fuzzy numbers. Hatami and Kazemipour [9] have solved fuzzy linear fractional programming problem by using Big-M method. Saberi Najafi and Edalatpanah [10] have proposed method for solving linear programming problems by using Homotopy perturbation method. Saberi Najafi et al. [11] have proposed method a nonlinear model for fully fuzzy linear programming with fully unrestricted variables and parameters. Hosseinzadeh and Edalatpanah [12] have proposed a method for solving fully fuzzy linear programming by using the lexicography method; see also [13-21].

In this paper, a new method is proposed for finding the fuzzy optimal solution of FLFP problems with inequality constraints. The coefficients of the objective function are represented by trapezoidal fuzzy numbers and the constraints are represented by real numbers. We introduce a new type of fuzzy arithmetic for symmetric trapezoidal fuzzy numbers and propose a method for solving fuzzy linear fractional programming problem with converting them to crisp linear fractional programming problems. After that, we used a new transformation technique to solve these crisp linear fractional programming problems. To illustrate the proposed method, numerical examples are solved.

This study is organized as follows: In Section 2, some basic definitions of fuzzy symmetric trapezoidal fuzzy number and some arithmetic results are presented. In Section 3, formulation of FLFP problems and application of ranking function for solving FLFP problems are established. A new method is proposed for solving FLFP problems in section 4. In Section 5, we give a numerical example including symmetrical trapezoidal fuzzy numbers to illustrate the theory developed in this paper. Finally, in Section 6 we present the conclusion part.

## 2. Preliminaries

In this section some notations and results of fuzzy set theory are presented and discussed:

Definition 2.1 [1]. A convex fuzzy set  $\tilde{A}$  on  $R$  is a fuzzy number if the following conditions hold:

- (a) Its membership function is piecewise continuous.
- (b) There exist three intervals  $[a, b]$ ,  $[b, c]$  and  $[c, d]$  such that  $\mu_{\tilde{A}}$  is increasing on  $[a, b]$ , equal to 1 on  $[b, c]$ , decreasing on  $[c, d]$  and equal to 0 elsewhere.

Definition 2.2 [1]. The arithmetic operations on two symmetric trapezoidal fuzzy numbers

$$\tilde{A} = (a^L, a^U, \alpha, \alpha) \text{ and } \tilde{B} = (b^L, b^U, \beta, \beta) \text{ are given by:}$$

$$\tilde{A} + \tilde{B} = (a^L + b^L, a^U + b^U, \alpha + \beta, \alpha + \beta),$$

$$\tilde{A} - \tilde{B} = (a^L - b^L, a^U - b^U, \alpha - \beta, \alpha - \beta),$$

$$\tilde{A} \tilde{B} = \left( \left( \frac{a^L + a^U}{2} \right) \left( \frac{b^L + b^U}{2} \right) - t, \left( \frac{a^L + a^U}{2} \right) \left( \frac{b^L + b^U}{2} \right) + t, |a^U \beta + b^U \alpha|, |a^U \beta + b^U \alpha| \right),$$

Where,

$$t = \frac{t_2 - t_1}{2}, \quad t_1 = \min\{a^L b^L, a^U b^U, a^U b^L, a^L b^U\}, \quad t_2 = \max\{a^L b^L, a^U b^U, a^U b^L, a^L b^U\}.$$

$$k \tilde{A} = \begin{cases} (ka^L, ka^U, k\alpha, k\alpha) & k \geq 0. \\ (ka^U, ka^L, -k\alpha, -k\alpha) & k < 0. \end{cases}$$

Definition 2.3 [1]. Let  $\tilde{A} = (a^L, a^U, \alpha, \alpha)$  and  $\tilde{B} = (b^L, b^U, \beta, \beta)$  be two symmetric trapezoidal fuzzy numbers. The relations  $\tilde{\leq}$  and  $\tilde{\approx}$  are defined as follows:

$$(i) \quad \frac{(a^L - \alpha) + (a^U - \alpha)}{2} < \frac{(b^L - \beta) + (b^U - \beta)}{2}, \text{ that is } \frac{a^L + a^U}{2} < \frac{b^L + b^U}{2} \text{ (in this}$$

case, we may write  $\tilde{A} < \tilde{B}$ ), or

$$(ii) \quad \frac{a^L + a^U}{2} = \frac{b^L + b^U}{2}, b^L < a^L, a^U < b^U \text{ (in this case we say } \tilde{A} \approx \tilde{B}\text{), or}$$

$$(iii) \quad \frac{a^L + a^U}{2} = \frac{b^L + b^U}{2}, b^L = a^L, a^U = b^U, \alpha \leq \beta \text{ (in this case we say } \tilde{A} \approx \tilde{B}\text{).$$

Definition 2.4 [1]. A fuzzy set  $\tilde{A}$  on  $\mathbb{R}$  is called a symmetric trapezoidal fuzzy number if its membership function is defined as follows:

$$\mu_{\tilde{A}}(x) = \begin{cases} \frac{x - (a^L - \alpha)}{\alpha} & a^L - \alpha \leq x \leq a^L \\ 1 & a^L \leq x \leq a^U \\ \frac{(a^U + \alpha) - x}{\alpha} & a^U \leq x \leq a^U + \alpha \\ 0 & \text{else} \end{cases}$$

### 3. Proposed method to convert LFP into LP

In this section we refer to [18] a transformation method to convert linear fractional to equivalent linear programming as follows:

Transformation of Objective:

$$\begin{aligned} \text{Max (Z)} &= \frac{c^t x + \alpha}{d^t x + \beta} \\ \text{Max (Z)} &= \frac{c^t x \beta + \alpha \beta}{\beta(d^t x + \beta)} \\ &= (c^t - d^t * \frac{\alpha}{\beta}) * \frac{x}{d^t x + \beta} + \frac{\alpha}{\beta} \\ \text{Max (Z)} &= p^t y + g \end{aligned}$$

Where,  $p^t = (c^t - d^t * \frac{\alpha}{\beta})$ ,  $y = \frac{x}{d^t x + \beta}$ ,  $g = \frac{\alpha}{\beta}$

Transformation of constraints:

$$\begin{aligned} Ax - b &\leq 0 \\ &= (A + d^t * \frac{b}{\beta}) * \frac{x}{d^t x + \beta} \leq 0 \\ &= Gy \leq h \end{aligned}$$

Where,  $G = (A + d^t * \frac{b}{\beta})$ ,  $h = \frac{b}{\beta}$

We get the linear programming problem as

$$\begin{aligned} \text{Max (Z)} &= p^t y + g \\ \text{Subject to } Gy &\leq h \\ y &\geq 0. \end{aligned}$$

### 4. Proposed method to find the fuzzy optimal solution of FLFP problems

In this section, a new method is proposed to find the fuzzy optimal solution of the following type of fuzzy linear fractional programming (FLFP) problems:

$$\begin{aligned} \text{Maximize (or Minimize)} &= \frac{\tilde{c}^t x + \tilde{\alpha}}{\tilde{d}^t x + \tilde{\beta}} \tag{1} \\ \text{Subject to } A \otimes x &\leq b, \\ x &\geq 0. \end{aligned}$$

Where,  $\tilde{c}^t = [\tilde{c}_j]$  is 1 by  $n$  matrix;  $\tilde{d}^t = [\tilde{d}_j]$  is 1 by  $n$  matrix;  $x = [x_j]$  is  $n$  by 1 matrix;  $A = [a_{ij}]$  is  $m$  by  $n$  matrix;  $b = [b_{ij}]$  is a  $m$  by 1 matrix;  $\tilde{\alpha} = [\tilde{\alpha}_j]$  and  $\tilde{\beta} = [\tilde{\beta}_j]$  are the scalars.

Based on definition 2.3, we define a rank for each symmetric trapezoidal fuzzy number for comparison purposes. Assuming that  $\tilde{A} = (a^L, a^U, \alpha, \alpha)$  is a symmetric trapezoidal fuzzy number, then  $R(\tilde{A}) = \frac{a^L + a^U}{2}$ . This equation allows us to convert the fuzzy linear fractional programming (FLFP) problem in to a crisp linear fractional programming (CLFP) problem. We substitute the rank order of each fuzzy number for the corresponding fuzzy number in the fuzzy problem under consideration. This leads to an equivalent crisp linear fractional programming problem which can be solved by standard method. In the following part, we are going to introduce an algorithm to find an exact optimal solution of FLFP problem. The steps of the proposed algorithm are given as follows:

**Step 1.** With respect to the general form of our problem, it can be written as follows:

$$\begin{aligned} \text{Maximize (or Minimize)} &= \frac{\tilde{c}'x + \tilde{\alpha}}{\tilde{d}'x + \tilde{\beta}} & (2) \\ \text{Subject to} & \quad A \otimes x \leq b, \\ & \quad x \geq 0. \end{aligned}$$

**Step 2.** Regarding definitions 2.3, the problem (2) is converted to the crisp linear fractional programming problem may be written as follows:

$$\begin{aligned} \text{Maximize (or Minimize)} &= \frac{c'x + \alpha}{d'x + \beta} & (3) \\ \text{Subject to} & \quad A \otimes x \leq b, \\ & \quad x \geq 0. \end{aligned}$$

**Step 3.** In terms of the objective function, the transformation method will be used into an equivalent crisp linear programming problem, so we have:

$$\begin{aligned} \text{Max (or Min)} &= p'y + g & (4) \\ \text{Subject to} & \quad Gy \leq h \\ & \quad y \geq 0. \end{aligned}$$

**Step 4.** Solve the problem (4) with the help of Lingo software: we get the optimal solution.

## 5. Numerical Example:

In this section, we illustrate the proposed algorithm using a real life problem. Linear fractional programming problem is evidently an uncertain optimization problem due to its variations in the maximum daily requirements. So, the amount of each product of ingredient will be uncertain. Hence, we will model the problem as a Fuzzy linear fractional programming (FLFP) problem. We use trapezoidal fuzzy numbers for each uncertain value. Also, the mathematical programming problem will be solved by *Lingo*.

**5.1. Example (Production Planning)**

A company manufactures two kinds of products A and B with profit around (4,6,3,3) and around (1,5,1,1) dollar per unit, respectively. However the cost for each one unit of the above products is around (3,7,2,2) and around (3,1,1,1) dollars respectively. It is assumed that a fixed cost of around (1,1,2,2) dollars is added to the cost function due to the expected duration through the process of production. Supposing the raw material needed for manufacturing product A and B, about 3 units per pound and about 5 units per pound respectively, the supply for this raw material is restricted to about 15 pounds. Man-hours per unit for the product A is about 5 hours and product B is about 2 hours per unit for manufacturing but total the Man-hour available is about 10 hour daily. Determine how many products A and B should be manufactured in order to maximize the total profit.

This real life problem can be formulated to the following FLFP problem:

$$\begin{aligned} \text{Max } & \frac{(4, 6, 3, 3)x_1 + (1, 5, 1, 1)x_2}{(3, 7, 2, 2)x_1 + (3, 1, 1, 1)x_2 + (1, 1, 2, 2)} \\ \text{s.t. } & 3x_1 + 5x_2 \leq 15, \\ & 5x_1 + 2x_2 \leq 10, \\ & x_1, x_2 \geq 0. \end{aligned} \tag{5}$$

So, with respect to Step 2 we convert the problem (2) into an equivalent crisp linear programming problem as follows:

$$\begin{aligned} \text{Max } & \frac{5x_1 + 3x_2}{5x_1 + 2x_2 + 1} \\ \text{s.t. } & 3x_1 + 5x_2 \leq 15, \\ & 5x_1 + 2x_2 \leq 10, \\ & x_1, x_2 \geq 0. \end{aligned} \tag{6}$$

Now, the crisp linear fractional programming problem (6) is converting into an equivalent crisp linear programming problem by using Step 3.

$$\begin{aligned} \text{Max } & 5y_1 + 3y_2 \\ \text{s. t. } & 78y_1 + 35y_2 \leq 15, \\ & 55y_1 + 22y_2 \leq 10, \\ & y_1, y_2 \geq 0. \end{aligned} \tag{7}$$

The problem (7) is the crisp linear programming problem. Now solved by simplex method we get the result is:

$$y_1=0, y_2=0.42, \text{ and the objective function value is } Z=1.28.$$

By comparing the result of proposed method with Ebrahimnejad method et al. we conclude that our result is more effective, because:

$$1.25=(Z)_{\text{Ebrahimnejad method et al.}} < (Z)_{\text{proposed method}}=1.28.$$

## 6. Conclusion:

In the past few years, a growing interest has been shown in Fuzzy linear fractional programming and several methods for solving FLFP problem have been suggested. In this paper, a new efficient method has been proposed, in order to obtain the fuzzy optimal solution of fuzzy linear fractional programming problems with inequality constraints occurring in daily real life problem. We showed that the method proposed in this paper is highly reliable and applicable. To illustrate the proposed method numerical examples are solved.

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